

Problem 1: Gradient

Compute the gradient of the following functions

then determine that at the given point, in which direction the function increases the fastest, and in which direction the function decreases the fastest, and in which direction the function remains the same?

$$1. f(x, y) = x^2 + 3xy^2; x = 1, y = 1$$

$$2. f(x, y) = 100 - x^2 - 3y^3; x = 2, y = 1$$

$$1. \nabla f = \begin{pmatrix} 2x + 3y^2 \\ 6xy \end{pmatrix} \quad \nabla f|_{(1,1)} = \begin{pmatrix} 5 \\ 6 \end{pmatrix}$$

$$2. \nabla f = \begin{pmatrix} -2x \\ -9y^2 \end{pmatrix} \quad \nabla f|_{(2,1)} = \begin{pmatrix} -4 \\ -9 \end{pmatrix}$$

so in direction $\begin{pmatrix} -4 \\ -9 \end{pmatrix}$, ... increases
in direction $\begin{pmatrix} 4 \\ 9 \end{pmatrix}$, ... decreases

so in direction $\begin{pmatrix} 5 \\ 6 \end{pmatrix}$ f increases the fastest,
in direction $\begin{pmatrix} -5 \\ -6 \end{pmatrix}$ f decreases the fastest,
in direction $\begin{pmatrix} 6 \\ -5 \end{pmatrix}$ or $\begin{pmatrix} -6 \\ 5 \end{pmatrix}$ f remains the same.

Problem 2: Tangent Plane Revisited

We learned that: given $f(x, y, z)$, the level set is a surface, and the gradient is perpendicular to the tangent plane of the level set. Please use this idea to compute the tangent plane of the following surface:

$$1. x^2 + 3y^2 + z^3 = 5; x = 1, y = 1, z = 1$$

$$2. x^2 + y^2 + z^2 = 1; x = 1, y = 0, z = 0$$

1. Consider the surface as level set at σ of

$$f(x, y, z) = x^2 + 3y^2 + z^3 - 5$$

$$\text{then. } \nabla f = \begin{pmatrix} 2x \\ 6y \\ 3z^2 \end{pmatrix} \quad \nabla f|_{(1,1,1)} = \begin{pmatrix} 2 \\ 6 \\ 3 \end{pmatrix} \text{ is the normal vector of tangent plane.}$$

so that. the plane is

$$\begin{pmatrix} 2 \\ 6 \\ 3 \end{pmatrix} \cdot \begin{pmatrix} x-1 \\ y-1 \\ z-1 \end{pmatrix} = 2(x-1) + 6(y-1) + 3(z-1) = 0$$

$$\Leftrightarrow 2x + 6y + 3z = 11$$

2. Consider the surface as level set at σ of

$$f(x, y, z) = x^2 + y^2 + z^2 - 1$$

$$\nabla f = \begin{pmatrix} 2x \\ 2y \\ 2z \end{pmatrix} \quad \nabla f|_{(1,0,0)} = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} \text{ is the normal vector of tangent plane.}$$

so the plane is

$$\begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} x-1 \\ y-0 \\ z-0 \end{pmatrix} = 2(x-1) + 0 + 0 = 0$$

$$\Leftrightarrow x = 1$$